

## ARTIGO: 11468

### xcode lento - slow xcode

Após uma atualização do xcode ficou impossível produzir por conta da lentidão. Após uma googlada achei a seguinte dica:

#### How to make xcode faster

- Buying more memory.
- Disable indexing if you are building out huge projects in Xcode. This can *halve* Xcode's memory consumption.
- Running Xcode in 32 bit. This is not an option for everyone, because it will exceed 4 GB in larger projects.
- Reduce the number of build processes (again).
- Restarting Xcode often (It doesn't do a very good job cleaning up after itself).
- Use clang as your compiler. Clang instances in general use less memory than Apple's GCC 4.2.
- Offload dependent targets which do not change often. Example: You will not need to rebuild third party libraries daily in most cases.

O que me ajudou foi mais precisamente o segundo passo.

#### How to disable indexing

Open the **Terminal** window , then type the following code in terminal and click enter.

```
defaults write com.apple.dt.XCode IDEIndexDisable 1
```

Now restart your xcode and enjoy better performance.

Espero que ajude mais alguém!

Fonte original [http://way2ios.com/development/ios-development-2/iphone-2/xcode-4-x\\_slow\\_issues/](http://way2ios.com/development/ios-development-2/iphone-2/xcode-4-x_slow_issues/)